

# Edon Kelmendi

## PERSONAL DATA

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PLACE AND DATE OF BIRTH: Prishtinë, Kosovë | 20 May 1989  
NATIONALITY: Kosovar  
MARITAL STATUS: Single  
ADDRESS: Krakowskie Przedmiescie 57 m. 16, 00-071, Warszawa, Poland  
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## EDUCATION & EXPERIENCE

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2019-current Post-Doc, **University of Oxford**  
Verification team  
Advisor: Joel Ouaknine

2018-2019 Post-Doc, **University of Warsaw**  
Automata team MIMUW  
Advisor: Mikolaj Bojanczyk

2017-2018 Post-Doc, **Technical University of Munich**  
Chair for Foundations of Software Reliability and Theoretical Computer Science  
Advisors: Anca Muscholl, Jan Kretinsky

2013-2016 PhD, "Optimal Control Under Partial Observation"  
**LaBRI, Université de Bordeaux**, Bordeaux  
Advisors: Hugo Gimbert, François Dufour

2011-2013 Master, Formal Methods and Software Verification  
**Université de Bordeaux**, Bordeaux | mention: très bien  
Thesis: "Value 1 Problem for Probabilistic Automata"  
Advisor: Hugo Gimbert

2007-2010 Faculty of Electrical and Computer Engineering,  
**University of Prishtina**, Prishtinë  
Thesis: "Functional Programming" | Avg. 8.23/10

2004-2007 Gjimnazi **Sami Frashëri**, Prishtinë  
Informatikë-Matematikë | Avg. 5/5

## RESEARCH INTERESTS

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Algorithmic Game Theory, Logic, Automata.

## PUBLICATIONS

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- Mikolaj Bojanczyk, Edon Kelmendi, Michal Skrzypczak. **MSO+ $\nabla$  is undecidable**, LICS, 2019.
- Edon Kelmendi, Julia Kramer, Jan Kretinsky, Maximilian Weininger. **Value Iteration for Simple Stochastic Games: Stopping Criterion and Learning Algorithm**, CAV, 2018.
- Mikolaj Bojanczyk, Hugo Gimbert, Edon Kelmendi. **Emptiness of zero automata is decidable**, ICALP, 2017.
- Nathanaël Fijalkow, Hugo Gimbert, Edon Kelmendi, Denis Kuperberg. **Stamina: Stabilisation Monoids IN Automata theory**, CIAA, 2017.
- Edon Kelmendi, Hugo Gimbert. **Deciding Maxmin Reachability in Half-Blind Stochastic Games**, Symposium of Algorithmic Game Theory (SAGT), 2016.
- Nathanaël Fijalkow, Hugo Gimbert, Edon Kelmendi, Youssouf Oualhadj. **Deciding the value 1 problem for probabilistic leaktight automata**, Logical Methods in Computer Science (LMCS), International Federation for Computational Logic, 2015, pp.37

## Preprints

- Hugo Gimbert, Edon Kelmendi. **Two-Player Perfect-Information Shift-Invariant Submixing Stochastic Games are Half-Positional**, 2015.

## TALKS

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JUN 2019	Logic in Computer Science (LICS), Vancouver
SEP 2018	Automata Seminar, MIMUW, Warsaw
SEP 2018	Highlights of Logic, Games, and Automata, Berlin
FEB 2017	PUMA, TUM, Munich
SEP 2016	Symposium of Algorithmic Game Theory (SAGT), Liverpool
SEP 2016	Highlights of Logic, Games, and Automata, Brussels
JUN 2016	Verification Seminar, Oxford
MAY 2016	Verification Seminar, Bordeaux
FEB 2016	Seminar LACL, Paris
JAN 2016	Seminar LSV, Cachan
DEC 2015	Seminar 68NQRT IRISA, Rennes
FEB 2015	Young Researchers' Conference "Frontiers of Formal Methods", Aachen
SEP 2014	L'école d'été pluridisciplinaire de théorie des jeux, Aussois
SEP 2014	Highlights of Logic, Games, and Automata, Paris
JAN 2014	GT Jeux Annual meeting, Paris
MAY 2013	ANR Frec Workshop, Ile de Ré

## TEACHING

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2015/2016	Algorithmes et Programmes Implementing Algorithms in C
2015/2016	Informatique Théorique 1 Basic tools from mathematics that are useful in computer science
2016/2017	Coloration Informatique Writing a simple game in python
2016/2017	Logique et Preuve Introduction to formal logics and coq

## TECHINICAL SKILLS

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Programming Languages: HASKELL, C, PYTHON, JAVA, etc.

## LANGUAGES

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ALBANIAN:	Native
ENGLISH:	Fluent
FRENCH:	Advanced